Donet wpf：

1. ICommand的CanExecute事件经常触发，触发频率太高，怎么降低触发频率？
2. Dpi对wpf的影响<https://www.cnblogs.com/yxhblog/p/7231753.html>
3. Inkcanvaseditingmode中的ink和AndGesture的区别？

|  |  |
| --- | --- |
| Ink | 指示上显示墨迹 [InkCanvas](https://msdn.microsoft.com/zh-cn/library/windows/apps/system.windows.controls.inkcanvas.aspx) 笔时将数据发送到它。 |
|  | InkAndGesture | 指示 [InkCanvas](https://msdn.microsoft.com/zh-cn/library/windows/apps/system.windows.controls.inkcanvas.aspx) 响应手势，并接收墨迹。 |

1. 怎么隐藏任务管理器中的进程？
2. Bitmap、Image、BitmapImage三者之间的区别是什么？

<https://www.cnblogs.com/arxive/p/6277377.html>

6, templatedbinding 和 templatedparent 的区别是什么？

## [TemplateBinding](http://msdn.microsoft.com/en-us/library/system.windows.templatebindingextension.aspx) - More limiting than using regular Binding(for Setter property in template or style)

* More efficient than a Binding but it has less functionality
* Only works inside a ControlTemplate's visual tree
* Doesn't work with properties on Freezables
* Doesn't work within a ControlTemplate's Trigger
* Provides a shortcut in setting properties(not as verbose),e.g. {TemplateBinding targetProperty}

Regular [**Binding**](http://msdn.microsoft.com/en-us/library/system.windows.data.binding.aspx) - Does not have above limitations of TemplateBinding

* Respects Parent Properties
* Resets Target Values to clear out any explicitly set values
* Example: <Ellipse Fill="{Binding RelativeSource={RelativeSource TemplatedParent},Path=Background}"/>

if you need TwoWay Binding, you gotta use the second option

7, what does IsItemsHost means?