Donet wpf：

1. ICommand的CanExecute事件经常触发，触发频率太高，怎么降低触发频率？
2. Dpi对wpf的影响<https://www.cnblogs.com/yxhblog/p/7231753.html>
3. Inkcanvaseditingmode中的ink和AndGesture的区别？

|  |  |
| --- | --- |
| Ink | 指示上显示墨迹 [InkCanvas](https://msdn.microsoft.com/zh-cn/library/windows/apps/system.windows.controls.inkcanvas.aspx) 笔时将数据发送到它。 |
|  | InkAndGesture | 指示 [InkCanvas](https://msdn.microsoft.com/zh-cn/library/windows/apps/system.windows.controls.inkcanvas.aspx) 响应手势，并接收墨迹。 |

1. 怎么隐藏任务管理器中的进程？
2. Bitmap、Image、BitmapImage三者之间的区别是什么？

<https://www.cnblogs.com/arxive/p/6277377.html>

6, templatedbinding 和 templatedparent 的区别是什么？

## [TemplateBinding](http://msdn.microsoft.com/en-us/library/system.windows.templatebindingextension.aspx) - More limiting than using regular Binding(for Setter property in template or style)

* More efficient than a Binding but it has less functionality
* Only works inside a ControlTemplate's visual tree
* Doesn't work with properties on Freezables
* Doesn't work within a ControlTemplate's Trigger
* Provides a shortcut in setting properties(not as verbose),e.g. {TemplateBinding targetProperty}

Regular **[Binding](http://msdn.microsoft.com/en-us/library/system.windows.data.binding.aspx)** - Does not have above limitations of TemplateBinding

* Respects Parent Properties
* Resets Target Values to clear out any explicitly set values
* Example: <Ellipse Fill="{Binding RelativeSource={RelativeSource TemplatedParent},Path=Background}"/>

if you need TwoWay Binding, you gotta use the second option

7, what does IsItemsHost means?

8, 为什么只有在app.xaml中定义xmldataprovider资源才有用,在button.xaml中定义却获取不到?因为Source写的格式是相对位置,今后不管在哪都得写觉得路径url:

Source="/FloatToolbarWpfMini;component/Languages/English.xml"

9,通过这种方式启动窗口,mainwindow会找不到定义在app.xaml中的xmldataprovider资源

App app = new App();

app.InitializeComponent();

MainWindow win = new MainWindow();

app.Run(win);

以下方式:自己的demo能找到,却不行

App app = new App();

app.InitializeComponent();

app.Run();

原因竟然是:在之前自己手残写了MainWindow win = new MainWindow();

10,怎么在wpf中添加winform窗口,添加winform的三个文件后,要在项目文件中对这三个文件进行联系起来.(vs2012 参照正常的winform的项目文件)

11, 为什么我不能绑定textbox的selectionlength、selectionstart、selectedtext属性:

You cannot bind to SelectionStart because it is not a DependencyProperty.

You can define yourself dependencyproperty for binding

12，textbox拼写检查未成功，SessionEnd未成功

13,在类库程序中, 类库程序本身在generic.xaml中引用其他的资源字典文件,比如button.xaml,使用的是这样的引用代码:

<ResourceDictionary.MergedDictionaries>

<ResourceDictionary Source="/Themes/button.xaml"></ResourceDictionary>

</ResourceDictionary.MergedDictionaries>

在编译的时候没有报错,却在引用方运行时报错,说找不到资源文件button.xaml

那么只有用绝对资源引用才可以:

<ResourceDictionary.MergedDictionaries>

<ResourceDictionary Source="/WpfResources;component/Themes/button.xaml"></ResourceDictionary>

</ResourceDictionary.MergedDictionaries>

14,使用自定义用户控件的时候,如果想想给这个控件增加一个RenderTransform,那么不能命名

15,引用dll文件里的图片资源

[How to reference image resources from dll in XAML?](https://stackoverflow.com/questions/5552618/how-to-reference-image-resources-in-xaml)

重新生成项目

16,